

Gameplay Unity Engineer

Description

Tap Slots is a leading developer of casino, free-to-play games for smartphone and tablet devices. We're looking for a full-time Gameplay Unity Engineer to join our Las Vegas studio. If you're a passionate gamer, have shipped mobile titles, know the tricks and shortcuts to work quickly in Unity to build gameplay systems to create amazing user experiences and are motivated to take the next step in your career, we would love to talk with you!

Responsibilities

- Work in a fast paced development environment with engineers, artists, designers, and project managers both locally and remote
- Utilize your keen eye for detail to ensure every pixel is in place, textures and animations look the best they, and maximize the user's experience
- Walk the balance between pushing the visual limits of what Unity can do and keeping the game size small and loading fast
- Be knowledgeable with Unity understanding how to use Unity's Animation System, Shuriken, sprites, sprite sheets, asset bundles, uGUI, and Tweens to cater the best user experience.
- Right attitude to rapidly and frequently iterate on tasks until it looks and feels right with the understanding that feedback resulting in changes is not bad, it's the beginning of a conversation that will lead to a better product
- Willingness to take ownership of tasks and champion their success
- Write bug free code, reduce edge cases during implementation for design specs, and fix bugs as they arise

Requirements

- Bachelor of Science or higher in Computer Science or equivalent
- At least 2 years of professional game development experience
- Strong communication skills
- Medium level in Unity development and a good understanding of C#
- Have shipped one (1) or more free-2-play mobile games using Unity 3D
- Experience working in teams and typical development reporting structures

Bonus Points

- Familiarity with slot machines and other casino games
- Jira and Confluence experience
- Git experience
- Experience working in agile game development (Scrum and Kanban)

Why you should work for us

- A casual, fun and energetic work environment near The Strip in Las Vegas
- Daily Free Lunches
- A challenging job with lots of responsibility and freedom to grow professionally and acquire new skills
- A very international team of fun and passionate colleagues
- Regular company outings, free endless supply of snacks and soda, a gym, and a proper gaming room