

## Adobe Air Gameplay Engineer

### Description

Tap Slots is a leading developer of casino, free-to-play mobile slots. We're looking for a full-time Adobe Air Gameplay Engineer to join our Las Vegas studio. If you're a passionate Adobe Air developer and gamer, who knows the tricks and shortcuts to quickly create amazing user experiences and are motivated to take the next step in your career, we would love to talk with you!

### Responsibilities

- Work in a fast paced development environment with engineers, artists, designers, and project managers both locally and remote
- Utilize your keen eye for detail to ensure every pixel is in place, textures and animations look the best they, and maximize the user's experience
- Walk the balance between pushing the visual limits of what Adobe Air can do and keeping the game size small, loading fast, and a good frame rate
- Be knowledgeable with Adobe Air / Flash understanding how to create the best user experience
- Right attitude to rapidly and frequently iterate on tasks until it looks and feels right with the understanding that feedback resulting in changes is not bad, it's the beginning of a conversation that will lead to a better product
- Willingness to take ownership of tasks and champion their success
- Write bug free code, reduce edge cases during implementation for design specs, and fix bugs as they arise
- Work on all aspects of the app: game logic, problem solving, interactivity, animation

### Requirements

- Bachelor of Science or higher in Computer Science or equivalent
- 3+ years of experience in similar capacity, preferably in game industry
- Strong communication skills, both verbally and written
- Experience with ActionScript 3, Adobe Air, and Stage 3D
- Track record of having led games to success
- Good UI and visual design sense
- Experience with Test Driven Development and Writing Unit Tests
- Experience with Adobe Air build pipeline
- Comfortable working on Windows and Mac

### Bonus Points

- Experience creating native extensions for 3rd party libraries
- Experience deploying Adobe Air to Facebook
- Familiarity with slot machines and other casino games
- Jira, Confluence, Bitbucket experience
- Experience with DevOps
- Unity, iOS, and Android experience
- Experience working in agile game development (Scrum and Kanban)
- Experience with source control tools (e.g. Git)

## Why you should work for us

- A casual, fun and energetic work environment near The Strip in Las Vegas
- Free Lunches (Every Day)
- A challenging job with lots of responsibility and freedom to grow professionally and acquire new skills
- A very international team of fun and passionate colleagues
- Free endless supply of snacks and soda, a gym, and a gaming room